

# Computing and Music Curriculum Map



|                                  | Term 1                                                                                                                                                                                                                                                                                                                | Term 2    | Term 3    | Term 4                                                                                                    | Term 5                                                                                                                                 | Term 6                                                                                                                                               |
|----------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------|-----------|-----------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>E<br/>Y<br/>F<br/>S</b>       | <p>Computing and technology are integrated into other areas.</p> <p>Sing a range of nursery rhymes and songs - perform songs, rhymes, poems and stories with others, and - when appropriate - try to move in time with the music</p> <p>These objectives are covered in Class Family Time and throughout the day.</p> |           |           |                                                                                                           |                                                                                                                                        |                                                                                                                                                      |
| <b>Y<br/>e<br/>a<br/>r<br/>1</b> | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - Digital Writing</p>                                                                                                                                                                                                              | Recorders | Recorders | Recorders                                                                                                 | <p>Online Safety (Online Reputation, Online Bullying &amp; Managing Online Information)</p> <p>Data Handling - Grouping Data</p>       | <p>Online Safety (Health, Wellbeing and Lifestyle &amp; Privacy and Security)</p> <p>Programming - Moving a Robot</p>                                |
| <b>Y<br/>e<br/>a<br/>r<br/>2</b> | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - Digital Photography</p>                                                                                                                                                                                                          | Recorders | Recorders | Recorders                                                                                                 | <p>Online Safety (Online Reputation, Online Bullying &amp; Managing Online Information)</p> <p>Data Handling - Pictograms</p>          | <p>Online Safety (Health, Wellbeing and Lifestyle &amp; Privacy and Security)</p> <p>Programming - Robot Algorithms</p>                              |
| <b>Y<br/>e<br/>a<br/>r<br/>3</b> | Strings                                                                                                                                                                                                                                                                                                               | Strings   | Strings   | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - Animation</p>        | <p>Online Safety (Online Reputation, Online Bullying &amp; Managing Online Information)</p> <p>Data Handling - Branching Databases</p> | <p>Online Safety (Health, Wellbeing and Lifestyle &amp; Privacy and Security)</p> <p>Programming - Sequence in Music</p>                             |
| <b>Y<br/>e<br/>a<br/>r<br/>4</b> | Strings                                                                                                                                                                                                                                                                                                               | Strings   | Strings   | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - Photo Editing</p>    | <p>Online Safety (Online Reputation, Online Bullying &amp; Managing Online Information)</p> <p>Data Handling - Data Logging</p>        | <p>Online Safety (Health, Wellbeing and Lifestyle, Privacy and Security &amp; Copyright and Ownership)</p> <p>Programming - Repetition in Shapes</p> |
| <b>Y<br/>e<br/>a<br/>r<br/>5</b> | Saxophone                                                                                                                                                                                                                                                                                                             | Saxophone | Saxophone | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - Video Production</p> | <p>Online Safety (Online Reputation, Online Bullying)</p> <p>Data Handling - Flat-File Databases</p>                                   | <p>Online Safety (Managing Online Information &amp; Health, Wellbeing and Lifestyle)</p> <p>Programming - Selection in Physical Computing</p>        |
| <b>Y<br/>e<br/>a<br/>r<br/>6</b> | Saxophone                                                                                                                                                                                                                                                                                                             | Saxophone | Saxophone | <p>Online Safety (Self-Image and Identity &amp; Online Relationships)</p> <p>Media - 3D Modelling</p>     | <p>Online Safety (Online Reputation, Online Bullying &amp; Managing Online Information)</p> <p>Data Handling - Spreadsheets</p>        | <p>Online Safety (Health, Wellbeing and Lifestyle &amp; Privacy and Security)</p> <p>Programming - Variables in Games</p>                            |